



FAIRMOUNT FRIGHTFEST TOURNAMENT RULES

TOURNAMENT DIRECTOR: Joe Stanley

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The Fairmount Soccer Association (FSA) Tournament Committee's interpretation of these rules shall be final and binding. The Tournament Committee reserves the right to decide on all matters pertaining to the Tournament.

Pre-Tournament Requirements & Information

- **AGE GROUPS:** Age groups are from U8-U12
 - U8: 7v7, 20 min halves, Maximum Roster Size is fourteen (14) players
 - U9: 7v7, 20 min halves, Maximum Roster Size is fourteen (14) players
 - U10: 7v7, 20 min halves, Maximum Roster Size is fourteen (14) players
 - U11: 9v9, 20 min halves, Maximum Roster Size is twelve (16) players
 - U12: 9v9, 20 min halves, Maximum Roster Size is twelve (16) players
- **ROSTERS:** Each team must submit one (1) electronic copy of their official team roster at least seven (7) days prior to the start of tournament play. Rosters will be uploaded to GotSport. Once submitted, there will be no player additions accepted.
- **TOURNAMENT REGISTRATION/ACCEPTANCE:** Team registrations/applications will be reviewed once payment is received and done on a rolling basis. Once brackets are filled for each age group, the Tournament Committee will close registration for those age groups.
- **COSTUMES:** In keeping with the spirit of Halloween, teams are encouraged (but not required) to wear costumes. Costumes must not interfere with ability to play or contain hard objects which could injure players.
- **BEST COSTUME AWARDS:** Team prizes (1st, 2nd, 3rd) will be awarded for best costumes. Teams are encouraged to post team photos to social media and tagging FSA.
- **PATCH EXCHANGE:** This will be a patch exchange tournament for those interested in participating. Coaches should pre-package patches in a Ziploc bag and complete exchange of patches in bags with the opposing team's coach prior to the start of game play.
- **TEAM PHOTOS:** There will be an on-site Tournament photographer who will be available to take team photos at the photo-op area. Digital team photos are included with the cost of registration, and photos will be emailed to the registration contact person following the Tournament.

Team Check-In Requirements

- **ROSTER/PASS VERIFICATION:** There will be no in-person registration for this event. However, all teams need to have a copy of their official roster and player passes (as well as guest player passes) available at all times for a check, if requested by Tournament staff.
- **GAME AND EQUIPMENT:** All player uniforms must be numbered. In the event of conflicting color jerseys, home teams will change jerseys. All teams are responsible for their own insurance through EPYSA. In case of injury during travel or while participating in the tournament, Fairmount Soccer Association and the Tournament Committee will not be liable. All teams must follow the rules of the game as applied by EPYSA.

During Play Protocols

- During games, BOTH teams must set up along ONE sideline, with spectators on the opposite side.
- Immediately upon completion of games, both teams and all spectators must immediately leave the field area. Post-game team discussions should occur away from the playing field.

Rules of Play

- All games will be played with IFAB Laws of the Game along with age specific modifications suggested by US Soccer, US Youth Soccer and EPYSA for things like buildout lines (U9 and U10); age-appropriate heading (No intentional Heading for U11 and underage groups), etc. Referees have full authority to officiate during games and we ask that ALL participants and spectators respect their decisions.
- Any team participants (players/coaches) or spectators who display inappropriate behavior or use of inappropriate language, as observed, or deemed such by Tournament staff and/or the Tournament Director, will be asked to leave the facility. Further, the team they are affiliated with could face sanctions or point deductions. Please be respectful to others and represent your teams/clubs in a positive way. Players Play.....Coaches Coach.....Parents Cheer!! This will support a competitive and fun tournament celebrating Soccer, Halloween, and the Fall Season.
- **GAMES AND DURATION:** Teams are guaranteed three games. Two (2) equal halves will be played, with a five (5) minute half-time interval.
 - U8-U12 Teams will play a guaranteed (3) games consisting of two twenty (20) minute halves
- **GAME RESULTS, SCORING, DIFFERENTIATORS AND STANDINGS:**

The following criteria will be the points system for recording match results, the hierarchy of rules applied to recording match results and to determine the group or bracket winner of each gender/age:

- 1) Most Points (Win: 3 points, Tie: 1 point, Loss: 0 points)
- 2) Head-to-Head (in event of three-way tie, go to next tiebreaker until one team is eliminated, then return to the start of the tiebreaker system)
- 3) Most Wins
- 4) Goal Differential (up to +/- 4 per game)
- 5) Fewest Goals Allowed
- 6) Most Goals Scores (up to +/- 4 per game)
- 7) Most Shutouts
- 8) Co-Champions if still tied after all tiebreakers considered above

Inclement Weather and Tournament Cancellation

- In the event of extraordinary weather conditions (e.g., heavy rain or poor field conditions), the Tournament Committee shall have the authority to change the above format as follows:
 - Reschedule any game.
 - Reduce by up to 50% the scheduled duration of any game.
 - Consider a game complete that has been called by the official with 50% or less remaining not played.

- The Tournament Director(s), Tournament Committee and FSA will not be responsible for any Tournament fees and expenses incurred by any team, club, or individual if the Tournament is canceled in whole or part. In FSA's sole discretion, in the event the whole Tournament must be canceled, refunds will be issued to teams after FSA's Tournament expenses are covered. Refunds for cancellations may be in the form of a credit towards next year's FrightFest tournament.